

**2024 Devils Lake Park Board
2nd – 4th Grade Flag Football**

<u>Team</u>	<u>Number</u>	<u>Coach</u>	<u>Phone Number</u>
DL Packers	1	Noah Jager	230-5594
DL Vikings	2	Tate Estenson	350-2033
DL Chiefs	3	Gavin Wolf	350-1024
DL Steelers	4	Kole Toso	895-4149

Parents are responsible for all transportation of their children.

- Games and practices will be at Ruger Park Softball Complex.
Games will be played on Field 6 (F6) and Field 7 (F7). (Softball Fields #6 & #7).
- Parents are invited to help with practices and officiating games.

****Please Note:** All games during the week will start at 4:00 PM unless otherwise noted. Players should be at the field at 3:45 pm day of games.

<u>Mon., Sept 9</u> Practice 3:45-5:00 pm	<u>Tues., Sept 10</u> Practice 3:45-5:00 pm	<u>Thurs., Sept 12</u> Practice 3:45-5:00 pm
<u>Mon., Sept 16</u> Practice 3:45-5:00 pm	<u>Tues., Sept 17</u> SCRIMMAGE GAMES 4:00 pm 1 vs 4 F6 4:00 pm 2 vs 3 F7	<u>Thurs., Sept 19</u> GAMES 4:00 pm 3 vs 1 F6 4:00 pm 4 vs 2 F7
<u>Mon., Sept 23</u> Practice 3:45 – 5:00 pm	<u>Tues., Sept 24</u> GAMES 4:00 pm 1 vs 2 F6 4:00 pm 3 vs 4 F7	<u>Thurs. Sept 26</u> GAMES 4:00 pm 1 vs 4 F6 4:00 pm 2 vs 3 F7
<u>Mon., Sept. 30</u> Practice 3:45 – 5:00 pm	<u>Tues., Oct 1</u> GAMES 3:00 pm 4 vs 2 F6 3:00 pm 1 vs 3 F7	<u>Thurs., Oct 3</u> GAMES 3:00 pm 1 vs 2 F6 3:00 pm 3 vs 4 F7
<u>Mon., Oct 7</u> Practice 3:45 – 5:00 pm	<u>Tues., Oct 8</u> Playoffs – TBA	<u>Thurs., Oct 10</u> Playoffs – TBA

Devils Lake Park Board Flag Football Rules

- NO contact will be allowed (blocking, screening, stiff-arming, tackling, etc.).
- Soft rubber cleats are allowed. No hard plastic or metal tipped cleats allowed.
- Games will consist of two 25-minute halves with a 5 minute halftime.
- Teams will get one time-out per half.

SCORING

- Touchdown = 6 points
- PAT: 1 point (5 yard line) or 2 point (10 yard line)
- Interceptions can be returned for a TD or PAT
- Safety = 2 points

OFFENSE

- The offense will have four downs to reach midfield (30 yard line) and four downs to score after reaching midfield.
- If the offense decides to “punt” on fourth down, the opposing team will start with the ball on their own 10-yard line.
- Any turnover on downs will result in the opposing team receiving the ball:
 - At midfield if the offense hadn’t reached midfield.
 - At the spot of the ball on 4th down if the offense had reached midfield.
- Formations can consist of a center, quarterback, and any combination of running backs and wide receivers.
- Center is eligible to go out for passes after the snap.
- Quarterback cannot directly run with the ball.
- The quarterback has a seven-second “pass clock.” If the quarterback doesn’t throw the ball before 7 seconds, the play is dead and a down is lost.
- Direct handoffs are allowed. The “pass clock” is off once the ball is handed off to another player.

DEFENSE

- There is no rushing the quarterback during the seven-second “pass clock.”
- Once the ball is handed off, all players can rush beyond the line of scrimmage.
- A tackle consists of a flag pull of at least one flag.
- Offensive players will not be permitted to guard their flags by any actions.